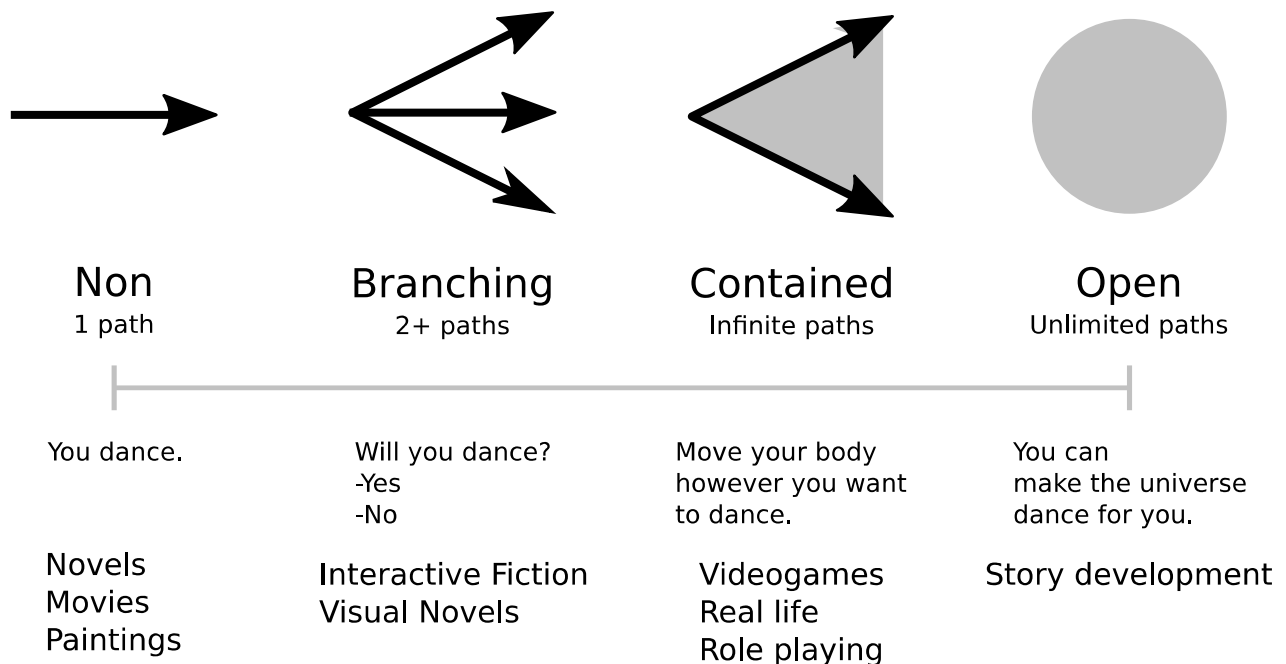


Levels of Interactivity

Interactivity, as we'll use it here, means "affecting the story".

Increasing interactivity means an increasing number of potential story paths.



Communications and Movements

Illusory Interactive appears to have multiple paths but only has 1.

Hidden Interactivity appears to have 1 path but has multiple.

Bottleneck Interactivity is a move from more interactive to less interactive.

Clamped Interactivity is a move from interactive to noninteractive.

For more information and more free resources,
email joshuapowlison@gmail.com

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